Lecture 5: Logic Programming 2-AIN-108 Computational Logic

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Example

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\begin{array}{lll} \textit{father}(\textit{abraham}, \textit{isaac}) & \leftarrow \\ & \textit{mother}(\textit{sarah}, \textit{isaac}) & \leftarrow \\ & \textit{father}(\textit{isaac}, \textit{jacob}) & \leftarrow \\ & & \textit{parent}(X, Y) & \leftarrow & \textit{father}(X, Y) \\ & & \textit{parent}(X, Y) & \leftarrow & \textit{mother}(X, Y) \\ & \textit{grandparent}(X, Z) & \leftarrow & \textit{parent}(X, Y) \land \textit{parent}(Y, Z) \\ & & \textit{ancestor}(X, Y) & \leftarrow & \textit{parent}(X, Y) \land \textit{ancestor}(Y, Z) \\ & & \textit{ancestor}(X, Z) & \leftarrow & \textit{parent}(X, Y) \land \textit{ancestor}(Y, Z) \end{array}
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Syntax

Definition (Literal)

A literal is an atom or the negation of an atom.

Definition (Rule)

A rule is a formula of the form

$$L_1 \vee \cdots \vee L_m \leftarrow L_{m+1} \wedge \cdots \wedge L_n$$

where $0 \le m \le n$ and each L_i , $0 \le i \le n$, is a literal.

Definition (Program)

A logic program is a finite set of rules.



Rules

Each rule

$$L_1 \vee \cdots \vee L_m \leftarrow L_{m+1} \wedge \cdots \wedge L_n$$

can be viewed as a clause

$$L_1 \vee \cdots \vee L_m \vee \neg L_1 \vee \cdots \vee \neg L_n$$

.

A fact is a rule of the form

$$L \leftarrow$$

A constraint is a rule of the form

$$\leftarrow L_1 \lor \cdots \lor L_n$$



Example

$$P = \begin{cases} p(c, Y, Y) \leftarrow \\ p(f(X), Y, Z) \leftarrow p(X, f(Y), Z) \end{cases}$$

$$L = p(f(c), c, f(c))$$

$$P \models L$$

- domain N
- interpretation function I
 - c' = 0

 - $f' = x \mapsto x + 1$ $p' = \{(x, y, z) \mid z = x + y\}$ $p' = \{(x, y, z) \mid z = 2^{x+y}\}$
- $c^{I} = 1$



Herbrand Interpretation

Definition (Herbrand Universe)

A term is ground if it does not contain variables.

The Herbrand universe is the set \mathcal{U} of all ground terms.

Definition (Herbrand Base)

An atom is ground if it does not contain variables.

The Herbrand base is the set \mathcal{B} of all ground atoms.

Definition (Herbrand Interpretation)

A Herbrand interpretation is an interpretation $\mathcal{I} = (\mathcal{U}, I)$ such that

$$f'=(t_1,\ldots,t_n)\mapsto f(t_1,\ldots,t_n)$$

for each function symbol f with arity n.



Back to the Example

$$P = \left\{ \begin{array}{ll} p(c, Y, Y) & \leftarrow \\ p(f(X), Y, Z) & \leftarrow & p(X, f(Y), Z) \end{array} \right\}$$

$$L = p(f(c), c, f(c))$$

$$P \models L$$

- domain $U = \{c, f(c), f(f(c)), f(f(f(c))), ...\}$
- interpretation function I
 - c' = c
 - $f' = x \mapsto f(x)$
 - $p^{I} = \{(x, y, z) \mid x = f^{a}(c) \land y = f^{b}(c) \land z = f^{a+b}(c)\}$



Properties

Theorem

A logic program is satisfiable iff it has a Herbrand model.

Proof.

Each Herbrand model is a model, i.e. if a logic program has a Herbrand model, it has a model.

If $\mathcal{I} = (D, I)$ is a model of P then a Herbrand interpretation $\mathcal{J} = (\mathcal{U}, J)$ such that

$$J(p) = \{(t_1,\ldots,t_n) \mid I \models p(t_1,\ldots,t_n)\}$$

is a Herbrand model of P.



Properties

The previous theorem holds only for clauses, it does not hold for arbitrary closed formulas.

Let S be $\{p(a), (\exists X) \neg p(X)\}$. The Herbrand universe is $\mathcal{U} = \{a\}$ and the Herbrand base is $\mathcal{B} = \{p(a)\}$. We have two Herbrand interpretations, $(\{a\}, I_1)$, $p^{I_1} = \emptyset$ (i.e. p(a) is false), and $(\{a\}, I_2)$, $p^{I_2} = \{(a)\}$ (i.e. p(a) is true). In both cases, S is not satisfied.

But if we take the domain $D = \{0, 1\}$ and the interpretation function I_3 with $a^{I_3} = 0$, $p^{I_3} = \{(0)\}$, then (D, I_3) is a model of S.

Definite Logic Program

Definition (Definite Rule)

A definite rule is a rule of the form

$$A_0 \leftarrow A_1 \wedge \cdots \wedge A_n$$

where $0 \le n$ and each A_i , $0 \le i \le n$, is an atom.

Definition (Definite Logic Program)

A logic program is definite if it contains only definite rules.

Definition (Definite Goal)

A definite goal is a rule of the form

$$\leftarrow A_1 \wedge \cdots \wedge A_n$$

where $0 \le n$ and each A_i , $1 \le i \le n$, is an atom.

Reasoning without Negation

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P \models (\exists X_1) \dots (\exists X_k)(A_1 \wedge \dots \wedge A_n)?
Is P \cup \{\neg(\exists X_1) \dots (\exists X_k)(A_1 \wedge \dots \wedge A_n)\} unsatisfiable?
Is P \cup \{(\forall X_1) \dots (\forall X_k)(\neg A_1 \vee \dots \vee \neg A_n)\} unsatisfiable?
Is P \cup \{\leftarrow A_1 \wedge \dots \wedge A_n\} unsatisfiable?
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The Least Herbrand Model

Lemma

Let P be a definite logic program and \mathcal{M} be a non-empty set of Herbrand models of P. Then $\bigcap_{M \in \mathcal{M}} M$ is a Herbrand model of P.

Theorem

Every definite logic program P has the least Herbrand model (denoted M_P).

Proof.

The set of all Herbrand models is non-empty, because the Herbrand base \mathcal{B} is a model of P. Therefore the intersection of all Herbrand models is the least Herbrand model of P.

The Least Herbrand Model

Theorem

Let P be a definite logic program. Then $M_P = \{A \in \mathcal{B}_P \mid P \models A\}$.

Proof.

 $P \models A$ iff $P \cup \{\sim A\}$ is unsatisfiable iff $P \cup \{\sim A\}$ has no Herbrand models iff $\sim A$ is false w.r.t. all Herbrand models of P iff A is true w.r.t. all Herbrand models of P iff $A \in M_P$.

Immediate Consequence Operator

Definition (Immediate Consequence Operator)

Let P be a definite logic program. An immediate consequence operator T_P is defined as follows:

$$T_P(I) = \{ A \in \mathcal{B}_P \mid A \leftarrow A_1 \land \dots \land A_n \in Ground(P), \\ \{A_1, \dots, A_m\} \subseteq I \}$$

The iteration $T_P \uparrow n$ is defined as follows:

$$\begin{array}{rcl} T_P \uparrow 0 & = & \emptyset \\ T_P \uparrow (n+1) & = & T_P (T_P \uparrow n) \\ T_P \uparrow \omega & = & \bigcup_{n < \omega} T_P \uparrow n \end{array}$$

$\mathsf{Theorem}$

Let M_P be the least model of P. Then $M_P = T_P \uparrow \omega$.



Normal Logic Program

Definition (Normal Rule)

A normal rule is a rule of the form

$$A \leftarrow L_1 \wedge \cdots \wedge L_n$$

where $0 \le n$, A is an atom, and each L_i , $1 \le i \le n$, is a literal.

Definition (Normal Logic Program)

A logic program is normal if it contains only normal rules.

Definition (Normal Goal)

A normal goal is a rule of the form

$$\leftarrow L_1 \wedge \cdots \wedge L_n$$

where $0 \le n$ and each L_i , $1 \le i \le n$, is a literal.

Reasoning with Negation

```
P \models (\exists X_1) \dots (\exists X_k)(L_1 \wedge \dots \wedge L_n)?
Is P \cup \{\neg(\exists X_1) \dots (\exists X_k)(L_1 \wedge \dots \wedge L_n)\} unsatisfiable?
Is P \cup \{(\forall X_1) \dots (\forall X_k)(\neg L_1 \vee \dots \vee \neg L_n)\} unsatisfiable?
Is P \cup \{\leftarrow L_1 \land \cdots \land L_n\} unsatisfiable?
                                       student(joe) \leftarrow
                                       student(bill) \leftarrow
                                       P \models student(jim)?
                                      P \models \neg student(iim)?
                            student(x) \leftrightarrow x = joe \lor x = bill
```

Completion

First step:

$$p(x_1,\ldots,x_m) \leftarrow x_1 = t_1 \wedge \cdots \wedge x_m = t_m \wedge L_1 \wedge \cdots \wedge L_n$$

where x_1, \ldots, x_m are variables not occurring in $L_1 \wedge \cdots \wedge L_n$ and $p(t_1, \ldots, t_m) \leftarrow L_1 \wedge \cdots \wedge L_n$ is a normal rule.

Second step:

$$p(x_1,\ldots,x_m)\leftrightarrow E_1\vee\cdots\vee E_k$$

where each E_i has the form $x_1 = t_1 \wedge \cdots \wedge x_m = t_m \wedge L_1 \wedge \cdots \wedge L_n$, $E_1, \ldots E_k$ are all transformed rules from the first step with the predicate symbol p in the head, and x_1, \ldots, x_m are new variables.