# Lecture 5: Logic Programming 2-AIN-108 Computational Logic

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# Example

```
\begin{array}{lll} \textit{father}(\textit{abraham}, \textit{isaac}) & \leftarrow \\ & \textit{mother}(\textit{sarah}, \textit{isaac}) & \leftarrow \\ & \textit{father}(\textit{isaac}, \textit{jacob}) & \leftarrow \\ & & \textit{parent}(X, Y) & \leftarrow & \textit{father}(X, Y) \\ & & \textit{parent}(X, Y) & \leftarrow & \textit{mother}(X, Y) \\ & \textit{grandparent}(X, Z) & \leftarrow & \textit{parent}(X, Y) \land \textit{parent}(Y, Z) \\ & & \textit{ancestor}(X, Y) & \leftarrow & \textit{parent}(X, Y) \land \textit{ancestor}(Y, Z) \\ & & \textit{ancestor}(X, Z) & \leftarrow & \textit{parent}(X, Y) \land \textit{ancestor}(Y, Z) \end{array}
```

# Syntax

#### Definition (Literal)

A literal is an atom or the negation of an atom.

#### Definition (Rule)

A rule is a formula of the form

$$L_1 \vee \cdots \vee L_m \leftarrow L_{m+1} \wedge \cdots \wedge L_n$$

where  $0 \le m \le n$  and each  $L_i$ ,  $0 \le i \le n$ , is a literal.

## Definition (Program)

A logic program is a finite set of rules.



#### Rules

Each rule

$$L_1 \vee \cdots \vee L_m \leftarrow L_{m+1} \wedge \cdots \wedge L_n$$

can be viewed as a clause

$$L_1 \vee \cdots \vee L_m \vee \neg L_1 \vee \cdots \vee \neg L_n$$

.

A fact is a rule of the form

$$L \leftarrow$$

A constraint is a rule of the form

$$\leftarrow L_1 \lor \cdots \lor L_n$$



# Example

$$P = \begin{cases} p(c, Y, Y) \leftarrow \\ p(f(X), Y, Z) \leftarrow p(X, f(Y), Z) \end{cases}$$

$$L = p(f(c), c, f(c))$$

$$P \models L$$

- domain N
- interpretation function I
  - c' = 0

  - $f' = x \mapsto x + 1$   $p' = \{(x, y, z) \mid z = x + y\}$   $p' = \{(x, y, z) \mid z = 2^{x+y}\}$
- $c^{I} = 1$



# Herbrand Interpretation

#### Definition (Herbrand Universe)

A term is ground if it does not contain variables.

The Herbrand universe is the set  $\mathcal{U}$  of all ground terms.

#### Definition (Herbrand Base)

An atom is ground if it does not contain variables.

The Herbrand base is the set  $\mathcal{B}$  of all ground atoms.

#### Definition (Herbrand Interpretation)

A Herbrand interpretation is an interpretation  $\mathcal{I} = (\mathcal{U}, I)$  such that

$$f'=(t_1,\ldots,t_n)\mapsto f(t_1,\ldots,t_n)$$

for each function symbol f with arity n.



# Back to the Example

$$P = \left\{ \begin{array}{ll} p(c, Y, Y) & \leftarrow \\ p(f(X), Y, Z) & \leftarrow & p(X, f(Y), Z) \end{array} \right\}$$

$$L = p(f(c), c, f(c))$$

$$P \models L$$

- domain  $U = \{c, f(c), f(f(c)), f(f(f(c))), ...\}$
- interpretation function I
  - c' = c
  - $f' = x \mapsto f(x)$
  - $p^{I} = \{(x, y, z) \mid x = f^{a}(c) \land y = f^{b}(c) \land z = f^{a+b}(c)\}$



# **Properties**

#### Theorem

A logic program is satisfiable iff it has a Herbrand model.

#### Proof.

Each Herbrand model is a model, i.e. if a logic program has a Herbrand model, it has a model.

If  $\mathcal{I} = (D, I)$  is a model of P then a Herbrand interpretation  $\mathcal{J} = (\mathcal{U}, J)$  such that

$$J(p) = \{(t_1,\ldots,t_n) \mid I \models p(t_1,\ldots,t_n)\}$$

is a Herbrand model of P.



# **Properties**

The previous theorem holds only for clauses, it does not hold for arbitrary closed formulas.

Let S be  $\{p(a), (\exists X) \neg p(X)\}$ . The Herbrand universe is  $\mathcal{U} = \{a\}$  and the Herbrand base is  $\mathcal{B} = \{p(a)\}$ . We have two Herbrand interpretations,  $(\{a\}, I_1)$ ,  $p^{I_1} = \emptyset$  (i.e. p(a) is false), and  $(\{a\}, I_2)$ ,  $p^{I_2} = \{(a)\}$  (i.e. p(a) is true). In both cases, S is not satisfied.

But if we take the domain  $D = \{0, 1\}$  and the interpretation function  $I_3$  with  $a^{I_3} = 0$ ,  $p^{I_3} = \{(0)\}$ , then  $(D, I_3)$  is a model of S.

# Definite Logic Program

## Definition (Definite Rule)

A definite rule is a rule of the form

$$A_0 \leftarrow A_1 \wedge \cdots \wedge A_n$$

where  $0 \le n$  and each  $A_i$ ,  $0 \le i \le n$ , is an atom.

## Definition (Definite Logic Program)

A logic program is definite if it contains only definite rules.

## Definition (Definite Goal)

A definite goal is a rule of the form

$$\leftarrow A_1 \wedge \cdots \wedge A_n$$

where  $0 \le n$  and each  $A_i$ ,  $1 \le i \le n$ , is an atom.

# Reasoning without Negation

```
P \models (\exists X_1) \dots (\exists X_k)(A_1 \wedge \dots \wedge A_n)?
Is P \cup \{\neg(\exists X_1) \dots (\exists X_k)(A_1 \wedge \dots \wedge A_n)\} unsatisfiable?
Is P \cup \{(\forall X_1) \dots (\forall X_k)(\neg A_1 \vee \dots \vee \neg A_n)\} unsatisfiable?
Is P \cup \{\leftarrow A_1 \wedge \dots \wedge A_n\} unsatisfiable?
```

## The Least Herbrand Model

#### Lemma

Let P be a definite logic program and  $\mathcal{M}$  be a non-empty set of Herbrand models of P. Then  $\bigcap_{M \in \mathcal{M}} M$  is a Herbrand model of P.

#### Theorem

Every definite logic program P has the least Herbrand model (denoted  $M_P$ ).

#### Proof.

The set of all Herbrand models is non-empty, because the Herbrand base  $\mathcal{B}$  is a model of P. Therefore the intersection of all Herbrand models is the least Herbrand model of P.

## The Least Herbrand Model

#### Theorem

Let P be a definite logic program. Then  $M_P = \{A \in \mathcal{B}_P \mid P \models A\}$ .

#### Proof.

 $P \models A$  iff  $P \cup \{\sim A\}$  is unsatisfiable iff  $P \cup \{\sim A\}$  has no Herbrand models iff  $\sim A$  is false w.r.t. all Herbrand models of P iff A is true w.r.t. all Herbrand models of P iff  $A \in M_P$ .

# Immediate Consequence Operator

#### Definition (Immediate Consequence Operator)

Let P be a definite logic program. An immediate consequence operator  $T_P$  is defined as follows:

$$T_P(I) = \{ A \in \mathcal{B}_P \mid A \leftarrow A_1 \land \dots \land A_n \in Ground(P), \\ \{A_1, \dots, A_m\} \subseteq I \}$$

The iteration  $T_P \uparrow n$  is defined as follows:

$$\begin{array}{rcl} T_P \uparrow 0 & = & \emptyset \\ T_P \uparrow (n+1) & = & T_P (T_P \uparrow n) \\ T_P \uparrow \omega & = & \bigcup_{n < \omega} T_P \uparrow n \end{array}$$

#### $\mathsf{Theorem}$

Let  $M_P$  be the least model of P. Then  $M_P = T_P \uparrow \omega$ .



# Normal Logic Program

#### Definition (Normal Rule)

A normal rule is a rule of the form

$$A \leftarrow L_1 \wedge \cdots \wedge L_n$$

where  $0 \le n$ , A is an atom, and each  $L_i$ ,  $1 \le i \le n$ , is a literal.

## Definition (Normal Logic Program)

A logic program is normal if it contains only normal rules.

## Definition (Normal Goal)

A normal goal is a rule of the form

$$\leftarrow L_1 \wedge \cdots \wedge L_n$$

where  $0 \le n$  and each  $L_i$ ,  $1 \le i \le n$ , is a literal.

# Reasoning with Negation

```
P \models (\exists X_1) \dots (\exists X_k)(L_1 \wedge \dots \wedge L_n)?
Is P \cup \{\neg(\exists X_1) \dots (\exists X_k)(L_1 \wedge \dots \wedge L_n)\} unsatisfiable?
Is P \cup \{(\forall X_1) \dots (\forall X_k)(\neg L_1 \vee \dots \vee \neg L_n)\} unsatisfiable?
Is P \cup \{\leftarrow L_1 \land \cdots \land L_n\} unsatisfiable?
                                       student(joe) \leftarrow
                                       student(bill) \leftarrow
                                       P \models student(jim)?
                                      P \models \neg student(iim)?
                            student(x) \leftrightarrow x = joe \lor x = bill
```

## Completion

First step:

$$p(x_1,\ldots,x_m) \leftarrow x_1 = t_1 \wedge \cdots \wedge x_m = t_m \wedge L_1 \wedge \cdots \wedge L_n$$

where  $x_1, \ldots, x_m$  are variables not occurring in  $L_1 \wedge \cdots \wedge L_n$  and  $p(t_1, \ldots, t_m) \leftarrow L_1 \wedge \cdots \wedge L_n$  is a normal rule.

Second step:

$$p(x_1,\ldots,x_m)\leftrightarrow E_1\vee\cdots\vee E_k$$

where each  $E_i$  has the form  $x_1 = t_1 \wedge \cdots \wedge x_m = t_m \wedge L_1 \wedge \cdots \wedge L_n$ ,  $E_1, \ldots E_k$  are all transformed rules from the first step with the predicate symbol p in the head, and  $x_1, \ldots, x_m$  are new variables.