

Lecture 6: Prolog

2-AIN-108 Computational Logic

Martin Baláž, Martin Homola

Department of Applied Informatics
Faculty of Mathematics, Physics and Informatics
Comenius University in Bratislava



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Example

Logic Program:

```
father(abraham, isaac) ←  
mother(sarah, isaac) ←  
father(isaac, jacob) ←  
  parent(X, Y) ← father(X, Y)  
  parent(X, Y) ← mother(X, Y)  
grandparent(X, Z) ← parent(X, Y), parent(Y, Z)  
ancestor(X, Y) ← parent(X, Y)  
ancestor(X, Z) ← parent(X, Y), ancestor(Y, Z)
```

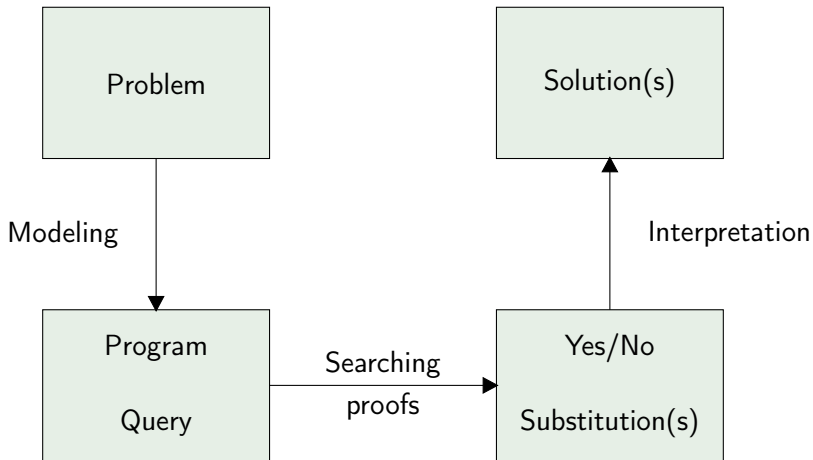
Query:

$(\exists X)(\exists Y) \textit{ancestor}(X, Y)?$

Answer:

Yes for $X = \textit{abraham}, Y = \textit{isaac}; X = \textit{sarah}, Y = \textit{isaac};$
 $X = \textit{abraham}, Y = \textit{jacob}.$

Programming with Prolog



SLD-resolution \equiv Linear resolution with Selection function for Definite clauses.

Definition (Resolvent)

Let G be a definite goal $A_1 \wedge \dots \wedge A_{k-1} \wedge A_k \wedge A_{k+1} \wedge \dots \wedge A_m$, A_k be a selected atom, and r be a definite rule $B_0 \leftarrow B_1 \wedge \dots \wedge B_n$. We say that a definite goal G' is a **resolvent** derived from G and r using θ if θ is the most general unifier of A_k and B_0 and G' has the form $\leftarrow (A_1 \wedge \dots \wedge A_{k-1} \wedge B_1 \wedge \dots \wedge B_n \wedge A_{k+1} \wedge \dots \wedge A_m)\theta$.

Definition (SLD-derivation)

Let P be a definite logic program and G be a definite goal. An **SLD-derivation** of $P \cup \{G\}$ is a (possibly infinite) sequence of goals $G = G_0, \dots, G_i, \dots$, where each G_{i+1} is a resolvent obtained from G_i and a rule r_{i+1} from P using θ_{i+1} .

Definition (Successful, Failed, and Infinite Derivation)

A **successful derivation** ends in empty goal \leftarrow . A **failed derivation** ends in non-empty goal with the property that all atoms does not unify with the head of any rule. An **infinite derivation** is an infinite sequence of goals.

Definition (SLD-Tree)

Let P be a definite logic program and G be a definite goal.

An **SLD-tree** for $P \cup \{G\}$ is a minimal tree satisfying the following:

- Each node of the tree is a (possibly empty) definite goal
- The root is G
- If G' is a node of the tree and G'' is a resolvent derived from G' , then G' has a child G''

Standard Prolog

- selects the first literal in the goal
- chooses rules for unification in order as they appear in the logic program
- uses depth-first search strategy

Definition (Correct Answer)

Let P be a definite logic program and G be a definite goal. An **answer** for $P \cup \{G\}$ is a substitution for variables in G . An answer θ for $P \cup \{G\}$ is **correct** iff $P \models (A_1 \wedge \dots \wedge A_n)\theta$ where $G = \leftarrow A_1 \wedge \dots \wedge A_n$.

Definition (Computed Answer)

Let G_0, \dots, G_n be a successful derivation using $\theta_1, \dots, \theta_n$. Then $\theta_1 \dots \theta_n$ restricted to the variables of G is the **computed answer**.

Theorem (Soundness)

Let P be a definite logic program and G be a definite goal. Every computed answer for $P \cup \{G\}$ is a correct answer for $P \cup \{G\}$.

Theorem (Completeness)

Let P be a definite logic program and G be a definite goal. For every correct answer θ for $P \cup \{G\}$ there exists a computed answer σ for $P \cup \{G\}$ and a substitution γ such that $\theta = \sigma\gamma$.

Fact (Termination)

SLD-resolution may not terminate.

SLD-resolution augmented by the negation as failure rule.

Definition (Resolvent)

Let G be a normal goal $L_1 \wedge \dots \wedge L_{k-1} \wedge L_k \wedge L_{k+1} \wedge \dots \wedge L_m$, L_k be a selected atom A , and r be a normal rule $B \leftarrow M_1 \wedge \dots \wedge M_n$. We say that a normal goal G' is a **resolvent** derived from G and r using θ if θ is the most general unifier of A and B and G' has the form $\leftarrow (L_1 \wedge \dots \wedge L_{k-1} \wedge M_1 \wedge \dots \wedge M_n \wedge L_{k+1} \wedge \dots \wedge L_m)\theta$.

Definition (Negation as Failure Rule)

Let G be a normal goal $L_1 \wedge \dots \wedge L_{k-1} \wedge L_k \wedge L_{k+1} \wedge \dots \wedge L_m$ and L_k be a selected negated atom $\sim A$. We say that a normal goal G' is obtained from G using **negation as failure rule** if $P \cup \{\leftarrow A\}$ has finitely failed SLDNF-tree and G' has the form $\leftarrow L_1 \wedge \dots \wedge L_{k-1} \wedge L_{k+1} \wedge \dots \wedge L_m$.

Definition (SLDNF-Derivation)

Let P be a normal logic program and G be a normal goal. An **SLDNF-derivation** of $P \cup \{G\}$ is a (possibly infinite) sequence of goals $G = G_0, \dots, G_i, \dots$ where each G_{i+1}

- is derived from G_i and a rule r_{i+1} from P using θ_{i+1} , or
- is obtained from G_i using negation as failure rule on selected literal $\sim A$. In such case, $r_{i+1} = \leftarrow A$ and θ_{i+1} is identity.

Definition (Successful, Failed, and Infinite Derivation)

A **successful derivation** ends in empty goal \leftarrow . A **failed derivation** ends in non-empty goal with the property that the selected literal is

- an atom which do not unify with the head of any rule, or
- a negated atom which do not have finitely failed SLDNF-tree.

An **infinite derivation** is an infinite sequence of goals.

Definition (SLDNF-Tree)

Let P be a normal logic program and G be a normal goal.
An **SLDNF-tree** for $P \cup \{G\}$ is a minimal tree satisfying the following:

- Each node of the tree is a (possibly empty) normal goal
- The root is G
- If G' is a node of the tree and G'' is a resolvent derived from G' , then G' has a child G''
- If G' is a node of the tree and G'' is obtained from G' using negation as failure rule, then G' has a child G''

Definition (Finitely Failed SLDNF-Tree)

A **finitely failed** SLDNF-tree is finite and has only failed branches.

Please note, that SLDNF-tree is defined in terms of SLDNF-derivation, and SLDNF-derivation is defined in terms of SLDNF-tree. Such cyclic definitions are not correct. Proper definitions are much more complex, although they capture the same idea. They can be found in:

Lloyd, J. W. (1987). Foundations of Logic Programming. Springer.

Definition (Correct Answer)

Let P be a normal logic program and G be a normal goal. An **answer** for $P \cup \{G\}$ is a substitution for variables in G . An answer θ for $P \cup \{G\}$ is **correct** iff $Comp(P) \models (L_1 \wedge \dots \wedge L_n)\theta$ where $G = \leftarrow L_1 \wedge \dots \wedge L_n$.

Definition (Computed Answer)

Let G_0, \dots, G_n be a successful derivation using $\theta_1, \dots, \theta_n$. Then $\theta_1 \dots \theta_n$ restricted to the variables of G is the **computed answer**.

Theorem (Soundness)

Let P be a normal logic program and G be a normal goal. Every computed answer for $P \cup \{G\}$ is a correct answer for $P \cup \{G\}$.

Fact (Termination)

SLDNF-resolution may not terminate.

Fact (Completeness)

SLDNF-resolution is not complete. Even if it terminates, it may not compute all answers (see floundering).

```
man(dilbert). man(bill).  
husband(bill).  
single(X) :- man(X), not(husband(X)).
```

```
? single(X).  
X = dilbert; No
```

```
man(dilbert). man(bill).  
husband(bill).  
single(X) :- not(husband(X)), man(X).
```

```
? single(X).  
No
```

Ordering of Rules Matters

```
reverse([], []).  
reverse([X|Xs], Zs) :- reverse(Xs, Ys),  
                        append(Ys, [X], Zs).
```

```
? reverse(Xs, [3,2,1]).  
Xs = [1,2,3];  
...
```

```
reverse([X|Xs], Zs) :- reverse(Xs, Ys),  
                        append(Ys, [X], Zs).  
reverse([], []).
```

```
? reverse(Xs, [3,2,1]).  
...
```


Ordering of Literals Matters

```
reverse([], []).  
reverse([X|Xs], Zs) :- reverse(Xs, Ys),  
                        append(Ys, [X], Zs).
```

```
? reverse([1,2,2], Zs).  
Zs = [3,2,1];  
No
```

```
reverse([], []).  
reverse([X|Xs], Zs) :- append(Ys, [X], Zs),  
                        reverse(Xs, Ys).
```

```
? reverse([1,2,3], Zs).  
Zs = [3,2,1];  
...
```